

*...where am I?*

You wake up on an island. You're not sure exactly what this place is, but you are here on a mission. You are a Secret Agent, and this mission is of the utmost importance. Your mission is...

*...what is my mission again?*

Your mission... you can't remember what it is. Or who exactly you work for. Or anything else about your past, save that you are a Secret Agent with a stultifyingly vital mission.

Wait. Those papers over there, lying scattered in the snow. Maybe those hold some answers.

*...what are those documents?*

That **evidence** could reveal integral facts about your past - your origins, your love life, your double- and triple-crossings. It could unravel terrible truths behind the facts you thought you knew, springing shocking explanations that change everything. It could even help you piece together the most important mystery of all: what is this place, and why are you here?

*..what does this evidence say?*

That's up to you. Unless someone else finds your evidence first. Then it's up to them.

You're not alone on this island. There are others like you. Other agents. Are they friend or foe? You don't know, and neither do they. Only one thing is certain: some of you will succeed in your missions, and others will fail. Though to some, failure may be the least of their worries.

*...what am I doing here?*

You'll have to use the evidence to discover both your goals and those of the enemy agents. But maybe if you choose your evidence wisely, you can give yourself the power and knowledge to fulfill your mission. You can help your allies rediscover important skills, or cripple those who stand in your way. You can turn bitter rivals into dear friends, or vice versa. The past is a blank slate, and the rules are yours to decide.

## ***MURDER WOLF ISLAND***

Mission Unknown

A game by Joe Osborn and Mike Sennott

## Instructions:

Click to move.

Click items to use or carry them.

Find evidence to rewrite the past.

Click the upper-right corner to lay a trap.

Beware the traps of others.



# ***MURDER WOLF ISLAND***

A game by Joe Osborn and Mike Sennott

Mission Unknown